

## Lecture 6

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# 1 Interior-Point Method for Linear Programming

Recall: Linear Programming.

$$\begin{aligned} \min_{\mathbf{x}} \quad & \mathbf{c}^\top \mathbf{x}, \\ \text{s.t.} \quad & A\mathbf{x} = \mathbf{b}, \\ & \mathbf{x} \succeq 0. \end{aligned}$$

The Lagrangian is

$$L(\mathbf{x}, \boldsymbol{\lambda}, \boldsymbol{\nu}) = \mathbf{c}^\top \mathbf{x} + \boldsymbol{\nu}^\top (A\mathbf{x} - \mathbf{b}) - \boldsymbol{\lambda}^\top \mathbf{x}.$$

The KKT conditions of the standard linear programming are

$$\begin{aligned} A^\top \boldsymbol{\nu} + \mathbf{c} &= \boldsymbol{\lambda}, \\ A\mathbf{x} &= \mathbf{b}, \\ \mathbf{x} &\succeq 0, \\ x_i \lambda_i &= 0, \\ \boldsymbol{\lambda} &\succeq 0. \end{aligned}$$

The dual function is  $g(\boldsymbol{\lambda}, \boldsymbol{\nu}) = \min_{\mathbf{x}} L(\mathbf{x}, \boldsymbol{\lambda}, \boldsymbol{\nu}) = -\boldsymbol{\nu}^\top \mathbf{b}$ , such that  $\mathbf{c} + A^\top \boldsymbol{\nu} = \boldsymbol{\lambda}$ . Then the dual problem is

$$\max_{\boldsymbol{\nu}} \quad -\boldsymbol{\nu}^\top \mathbf{b} \tag{1}$$

$$\text{s.t.} \quad \mathbf{c} + A^\top \boldsymbol{\nu} \succeq 0. \tag{2}$$

This is equivalent to

$$\max_{\boldsymbol{\nu}} \quad \boldsymbol{\nu}^\top \mathbf{b} \tag{3}$$

$$\text{s.t.} \quad \mathbf{c} - A^\top \boldsymbol{\nu} \succeq 0. \tag{4}$$

**Theorem 1** • If either primal problem or dual problem of LP has a finite solution, then so does the other, and the objective value are equal (strong duality).

- If either primal or dual problem of LP is unbounded, then the other problem is infeasible.

Recall Simplex method. The fundamental theorem:

**Theorem 2** For a standard form LP, if its feasible domain  $P$  is nonempty, then the optimal objective value of  $z = \mathbf{c}^\top \mathbf{x}$  over  $P$  is either unbounded below, or it is attained at (at least) an extreme point of  $P$ .

The simplex method pivots from one point to another better point.

Problem: Klee and Minty [1972] an  $n$ -dimensional problem,  $2^n$  vertices, visit all points! That is simplex method is not a polynomial algorithm. Simplex method is proposed in 1948. It is not easy to find a problem.

This is equivalent to

$$\begin{aligned} A^\top \boldsymbol{\nu} + \mathbf{c} &= \boldsymbol{\lambda}, \\ A\mathbf{x} &= \mathbf{b}, \\ \mathbf{x} &\succeq 0, \\ \boldsymbol{\lambda} &\succeq 0, \\ \bar{X}\bar{\boldsymbol{\lambda}}\mathbf{1} &= 0, \end{aligned}$$

where  $\bar{X} = \text{diag}(\mathbf{x})$ ,  $\bar{\boldsymbol{\lambda}} = \text{diag}(\boldsymbol{\lambda})$  and  $\mathbf{1} = (1, \dots, 1)^\top$ . Thus, solving the LP is to find the solution of

$$F_0(\mathbf{x}, \boldsymbol{\lambda}, \boldsymbol{\nu}) = \begin{pmatrix} A^\top \boldsymbol{\nu} + \mathbf{c} - \boldsymbol{\lambda} \\ A\mathbf{x} - \mathbf{b} \\ \bar{X}\bar{\boldsymbol{\lambda}}\mathbf{1} \end{pmatrix} = 0,$$

where  $\boldsymbol{\lambda} \succeq 0$  and  $\boldsymbol{\nu} \succeq 0$ . We can use Newton's method with line search to handle this problem.

The conditions  $\boldsymbol{\lambda} \succeq 0$  and  $\boldsymbol{\nu} \succeq 0$  lead to the significant hurdle of solving  $F(\mathbf{x}, \boldsymbol{\lambda}, \boldsymbol{\nu}) = 0$ . How can we overcome this difficulty?

Let us consider

$$\begin{aligned} \min_{\mathbf{x}} \quad & \mathbf{c}^\top \mathbf{x} - \mu \sum_i \log x_i, \\ \text{s.t.} \quad & A\mathbf{x} = \mathbf{b}. \end{aligned}$$

The Lagrangian is

$$L_\mu(\mathbf{x}, \boldsymbol{\nu}) = \mathbf{c}^\top \mathbf{x} - \mu \sum_i \log x_i + \boldsymbol{\nu}^\top (A\mathbf{x} - \mathbf{b}).$$

We compute

$$\frac{\partial L_\mu(\mathbf{x}, \boldsymbol{\nu})}{\partial x_i} = c_i - \mu/x_i + A_i^\top \boldsymbol{\nu}.$$

If we further assume that  $\mu/x_i = \lambda_i$ , then the KKT conditions of the standard linear programming are

$$\begin{aligned} A^\top \boldsymbol{\nu} + \mathbf{c} &= \boldsymbol{\lambda}, \\ A\mathbf{x} &= \mathbf{b}, \\ \bar{X}\bar{\boldsymbol{\lambda}}\mathbf{1} &= \mu\mathbf{1}, \\ \mathbf{x} &\succ 0. \end{aligned}$$

Thus, solving the LP is to find the solution of

$$F_\mu(\mathbf{x}, \boldsymbol{\lambda}, \boldsymbol{\nu}) = \begin{pmatrix} A^\top \boldsymbol{\nu} + \mathbf{c} - \boldsymbol{\lambda} \\ A\mathbf{x} - \mathbf{b} \\ \bar{X}\bar{\boldsymbol{\lambda}}\mathbf{1} - \mu\mathbf{1} \end{pmatrix} = 0.$$

Solving  $F_\mu(\mathbf{x}, \boldsymbol{\lambda}, \boldsymbol{\nu}) = 0$  to obtain  $(\mathbf{x}(\mu), \boldsymbol{\lambda}(\mu), \boldsymbol{\nu}(\mu))$ , then let  $\mu \rightarrow 0$ .

## 2 Interior-Point Method for Nonlinear Programming

**Quadratic Programming:** we consider

$$\begin{aligned} \min_{\mathbf{x}} \quad & \frac{1}{2} \|\mathbf{Ax} - \mathbf{b}\|^2, \\ \text{s.t.} \quad & \mathbf{Cx} \preceq \mathbf{d}. \end{aligned}$$

Using slack variables (barrier method) is to obtain the equivalent problem

$$\begin{aligned} \min_{\mathbf{x}} \quad & \frac{1}{2} \|\mathbf{Ax} - \mathbf{b}\|^2, \\ \text{s.t.} \quad & \mathbf{Cx} + \mathbf{s} = \mathbf{d}, \\ & \mathbf{s} \succeq \mathbf{0}. \end{aligned}$$

This is equivalent to

$$\begin{aligned} \min_{\mathbf{x}} \quad & \frac{1}{2} \|\mathbf{Ax} - \mathbf{b}\|^2 - \mu \sum_i \log s_i, \\ \text{s.t.} \quad & \mathbf{Cx} + \mathbf{s} = \mathbf{d}. \end{aligned}$$

The Lagrangian function is

$$L_\mu(\mathbf{x}, \mathbf{s}, \boldsymbol{\nu}) = \frac{1}{2} \|\mathbf{Ax} - \mathbf{b}\|^2 - \mu \sum_i \log s_i + \boldsymbol{\nu}^\top (\mathbf{Cx} + \mathbf{s} - \mathbf{d}).$$

Thus, its KKT conditions are

$$\begin{aligned} \mathbf{A}^\top \mathbf{Ax} - \mathbf{A}^\top \mathbf{b} + \mathbf{C}^\top \boldsymbol{\nu} &= \mathbf{0}, \\ \mathbf{Cx} + \mathbf{s} - \mathbf{d} &= \mathbf{0} \\ \bar{\mathbf{V}} \bar{\mathbf{S}} \mathbf{1} &= \mu \mathbf{1}, \end{aligned}$$

where  $\bar{\mathbf{V}} = \text{diag}(\boldsymbol{\nu})$ ,  $\bar{\mathbf{S}} = \text{diag}(\mathbf{s})$  and  $\mathbf{1} = (1, \dots, 1)^\top$ .

Let

$$F_\mu(\mathbf{x}, \mathbf{s}, \boldsymbol{\nu}) = \begin{pmatrix} \mathbf{A}^\top \mathbf{Ax} - \mathbf{A}^\top \mathbf{b} + \mathbf{C}^\top \boldsymbol{\nu} \\ \mathbf{Cx} + \mathbf{s} - \mathbf{d} \\ \bar{\mathbf{V}} \bar{\mathbf{S}} \mathbf{1} - \mu \mathbf{1} \end{pmatrix}.$$

Solving QP is to find the solution of  $F_\mu(\mathbf{x}, \mathbf{s}, \boldsymbol{\nu}) = \mathbf{0}$ . And the real KKT system is  $F_0(\mathbf{x}, \mathbf{s}, \boldsymbol{\nu}) = \mathbf{0}$ .

We summarize Algorithm 1 for solving  $F_0(\mathbf{x}, \mathbf{s}, \boldsymbol{\nu}) = \mathbf{0}$  approximately.

For QP, Eq.(5) is a linear system. For example, given  $\mu$ , and we can compute that

$$\nabla F_\mu(\mathbf{s}, \boldsymbol{\nu}, \mathbf{x}) = \begin{pmatrix} \mathbf{I} & \mathbf{0} & \mathbf{C} \\ \bar{\mathbf{V}} & \bar{\mathbf{S}} & \mathbf{0} \\ \mathbf{0} & \mathbf{C}^\top & \mathbf{A}^\top \mathbf{A} \end{pmatrix}.$$

Denote that  $\mathbf{r}_1 = \mathbf{Cx} + \mathbf{s} - \mathbf{d}$ ,  $\mathbf{r}_2 = \bar{\mathbf{V}} \bar{\mathbf{S}} \mathbf{1} - \mu \mathbf{1}$ ,  $\mathbf{r}_3 = \mathbf{A}^\top \mathbf{Ax} - \mathbf{A}^\top \mathbf{b} + \mathbf{C}^\top \boldsymbol{\nu}$ , then Eq.(5) is

$$\begin{pmatrix} \mathbf{I} & \mathbf{0} & \mathbf{C} \\ \bar{\mathbf{V}} & \bar{\mathbf{S}} & \mathbf{0} \\ \mathbf{0} & \mathbf{C}^\top & \mathbf{A}^\top \mathbf{A} \end{pmatrix} \begin{pmatrix} \Delta \mathbf{s} \\ \Delta \boldsymbol{\nu} \\ \Delta \mathbf{x} \end{pmatrix} = \begin{pmatrix} -\mathbf{r}_1 \\ -\mathbf{r}_2 \\ -\mathbf{r}_3 \end{pmatrix}.$$

Using Gaussian elimination method to solve the linear system as the following three steps.

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**Algorithm 1** Interior Point Method for QP
 

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- 1: **Input:** Given a initial starting point  $\mathbf{x}^0, \mathbf{s}^0, \boldsymbol{\nu}^0, \mu^0 = 1, \epsilon$ , and  $t = 0$
- 2: **while**  $\|F_{\mu^t}(\mathbf{x}^t, \mathbf{s}^t, \boldsymbol{\nu}^t)\| \geq \epsilon$  **do**
- 3:   Get an update direction  $\Delta \mathbf{s}, \Delta \boldsymbol{\nu}, \Delta \mathbf{x}$  that satisfies

$$\nabla F_{\mu^t}(\mathbf{x}^t, \mathbf{s}^t, \boldsymbol{\nu}^t) \begin{pmatrix} \Delta \mathbf{s} \\ \Delta \boldsymbol{\nu} \\ \Delta \mathbf{x} \end{pmatrix} = -F_{\mu^t}(\mathbf{x}^t, \mathbf{s}^t, \boldsymbol{\nu}^t). \quad (5)$$

- 4:   Update

$$\begin{pmatrix} \mathbf{s}^{t+1} \\ \boldsymbol{\nu}^{t+1} \\ \mathbf{x}^{t+1} \end{pmatrix} = \begin{pmatrix} \mathbf{s}^t \\ \boldsymbol{\nu}^t \\ \mathbf{x}^t \end{pmatrix} + \alpha \begin{pmatrix} \Delta \mathbf{s} \\ \Delta \boldsymbol{\nu} \\ \Delta \mathbf{x} \end{pmatrix},$$

where  $\alpha$  is chosen by the line search method and ensure that

$$\|F_{\mu^t}(\mathbf{x}^{t+1}, \mathbf{s}^{t+1}, \boldsymbol{\nu}^{t+1})\| \leq 0.99 \|F_{\mu^t}(\mathbf{x}^t, \mathbf{s}^t, \boldsymbol{\nu}^t)\|, \quad (6)$$

$$\mathbf{s}^{t+1} \succeq 0. \quad (7)$$

- 5:   Update  $\mu^{t+1} = \frac{0.1}{n} \langle \mathbf{s}^{t+1}, \boldsymbol{\nu}^{t+1} \rangle$  (this is also called “duality measure”).
  - 6:    $t := t + 1$ .
  - 7: **end while**
  - 8: **Output:**  $(\mathbf{x}^T, \mathbf{s}^T, \boldsymbol{\nu}^T)$ .
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- Step 1:  $R_2 \leftarrow R_2 - \bar{V}R_1$ , that is

$$\begin{pmatrix} I & 0 & C \\ 0 & \bar{S} & -\bar{V}C \\ 0 & C^\top & A^\top A \end{pmatrix} \begin{pmatrix} \Delta \mathbf{s} \\ \Delta \boldsymbol{\nu} \\ \Delta \mathbf{x} \end{pmatrix} = \begin{pmatrix} -\mathbf{r}_1 \\ \bar{V}\mathbf{r}_1 - \mathbf{r}_2 \\ -\mathbf{r}_3 \end{pmatrix}.$$

- Step 2:

$R_3 \leftarrow R_3 - C^\top \bar{S}^{-1} R_2$ , that is

$$\begin{pmatrix} I & 0 & C \\ 0 & \bar{S} & -\bar{V}C \\ 0 & 0 & A^\top A + C^\top \bar{S}^{-1} \bar{V}C \end{pmatrix} \begin{pmatrix} \Delta \mathbf{s} \\ \Delta \boldsymbol{\nu} \\ \Delta \mathbf{x} \end{pmatrix} = \begin{pmatrix} -\mathbf{r}_1 \\ \bar{V}\mathbf{r}_1 - \mathbf{r}_2 \\ -\mathbf{r}_3 - C^\top \bar{S}^{-1} (\bar{V}\mathbf{r}_1 - \mathbf{r}_2) \end{pmatrix}.$$

- Step 3:

$$\Delta \mathbf{x} = (A^\top A + C^\top \bar{S}^{-1} \bar{V}C)^{-1} (-\mathbf{r}_3 - C^\top \bar{S}^{-1} (\bar{V}\mathbf{r}_1 - \mathbf{r}_2)).$$

**General Case:**

$$\begin{aligned} \min_{\mathbf{x}} \quad & f(\mathbf{x}), \\ \text{s.t.} \quad & f_i(\mathbf{x}) \leq 0. \end{aligned}$$

This is equivalent to

$$\begin{aligned} \min_{\mathbf{x}} \quad & f(\mathbf{x}) - \mu \sum_i \log s_i, \\ \text{s.t.} \quad & f_i(\mathbf{x}) + s_i = 0. \end{aligned}$$

The Lagrangian function is

$$L_\mu(\mathbf{x}, \mathbf{s}, \boldsymbol{\nu}) = f(\mathbf{x}) - \mu \sum_i \log s_i + \sum_i \nu_i (f_i(\mathbf{x}) + s_i).$$

Then the KKT system is

$$\begin{aligned}\nabla f(\mathbf{x}) + \sum_i \nu_i \nabla f_i(\mathbf{x}) &= 0, \\ \mathbf{s} + F(\mathbf{x}) &= 0 \\ \bar{V} \bar{S} \mathbf{1} - \mu \mathbf{1} &= 0,\end{aligned}$$

where  $\bar{V} = \text{diag}(\boldsymbol{\nu})$ ,  $\bar{S} = \text{diag}(\mathbf{s})$ ,  $F(\mathbf{x}) = (f_1(\mathbf{x}), \dots, f_m(\mathbf{x}))^\top$  and  $\mathbf{1} = (1, \dots, 1)^\top$ .

Let

$$G_\mu(\mathbf{x}, \mathbf{s}, \boldsymbol{\nu}) = \begin{pmatrix} f(\mathbf{x}) + \sum_i \nu_i \nabla f_i(\mathbf{x}) \\ \mathbf{s} + F(\mathbf{x}) \\ \bar{V} \bar{S} \mathbf{1} - \mu \mathbf{1} \end{pmatrix}.$$

Solving the general optimization problem is to find the solution of  $G_\mu(\mathbf{x}, \mathbf{s}, \boldsymbol{\nu}) = 0$ . And the real KKT system is  $G_0(\mathbf{x}, \mathbf{s}, \boldsymbol{\nu}) = 0$ . The similar algorithm with Algorithm 1 could be designed.

## References